Elliot Saba

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ACADEMIA

- University of Washington, B.S. (2011) M.S. (2014) Ph.D. (2018) Electrical Engineering, Focus on Digital Signal Processing, Machine Learning, Real-Time Systems
- **Ph.D. Dissertation:** "Techniques for Cough Sound Analysis," a deep learning system to detect cough sounds and classify tuberculosis using low-power embedded hardware.
- **M.S. Thesis:** "A Fresh Look at Functional Connectivity," a set of signal processing tools to aid in neuroimaging analysis for understanding long-range communication within the brain.

SKILLS

- Proficient in Julia, C/C++, Python, MATLAB, C#, Javascript
- Experience with Assembly, Perl, PHP, Objective-C, CUDA/OpenCL
- Areas of expertise: DSP, machine learning, parallelization, wireless communications, optimization for real-time systems, web service development.

EXPERIENCE

TEACHING

- PMP EE 596 Predoctoral Lecturer, University of Washington, 2013/2014/2015
- Created and taught a new Professional Masters Program class focusing on real-time sensing and control applications on smartphones

RESEARCH

Graduate Research Assistant, UW Department of Computer Science,

Ubiquitous Computing Laboratory, 2014-2018

- Author signal processing and extraction algorithms used in a variety of situations, including estimation of natural physical processes, wireless communications, and signal synthesis.
- Built a Wi-Fi (802.11b/g) decoder for software defined radio
- Coauthor of WiBreathe^[1], a noncontact wireless system to determine breathing rate
- Coauthor of SpiroCall^[2], using old telephone infrastructure for lung function measurement

EMPLOYMENT

Senior Research Engineer, Julia Computing, 2018-Present

- Core Julia^[3] developer, responsible for, among other things, much of the infrastructure, binary dependency building, and quality-of-life maintenance of the language.

Research Intern, Microsoft Research, Summer 2015, Summer 2017

- Prototyped new data collection methods for a wearable health sensing device
- Developed a framework to apply approximating optimizations to deep neural networks

Research Intern, Oculus Research, Summer 2016

- Built a prototype pulsed sonar system for real-time object tracking and scene understanding

[2] SpiroCall: https://goo.gl/h11ZAd

^[3] The Julia Language: https://julialang.org